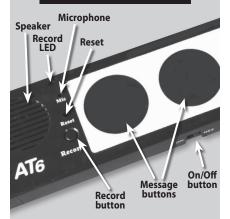
Attainment Company's



Attainment Talker 6 Instructions



Weight: 6.6 oz. — Recording time: 10 sec/message

Attainment's **AT6** records six messages and plays them back at the push of a button. The **ON/OFF** button is on the bottom. The available recording time is 10 seconds for each message.

Record a Message

- Turn ON the AT6.
- Press and hold a message button.
 Continue to hold as you firmly press and hold the Record button.
- Speak into the microphone (Mic) about 6 inches (15 cm) away.
- When you are finished recording, release the Record button and then release the message button.

Play Back a Message

Press and release the message button to hear the recorded message.

Replace an Existing Message

Recording a new message will erase the existing message on that button. Follow

the **Record a Message** procedure to replace a message.

Batteries

This Attainment Talker requires two

AAA batteries (included). Turn the device off before changing the batteries. The battery door is on the end



of the device. Slide the door down, until it clicks, to open the battery compartment. The negative ends of the batteries go in the compartment first.

Trouble Shooting

- If recorded messages sound garbled or unusual, insert new batteries.
- If recorded messages are not playing back, use a pin to press and release the Reset button. (Reset button does NOT erase messages.)

Add Visual Cues

The message buttons have a clear plastic cover, which is sealed to the device in the middle of the message pad. The paper inserts, included with the **AT6**, have three 1½" squares. Write cues, draw, or adhere images on the squares over each button to indicate the messages recorded.





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