

BUDGET TOWN INSTRUCTIONS

Materials include:

- 1 instruction card
- 1 game board
- 1 die
- 6 pawns
- 1 set of Mail Cards (16)
- 1 set of PAY cards (24 dollar amounts, 24 coin amounts)
- 1 set of COLLECT cards (24 dollar amounts, 24 coin amounts)
- 1 set of money:
 - 45 one dollar bills
 - 45 five dollar bills
 - 45 ten dollar bills
 - 45 twenty dollar bills
 - 45 fifty dollar bills
 - 2 sheets of coins

Description:

Budget Town is designed to increase money handling skills. Players advance around the board, paying and collecting as indicated. The player with the most money at the end of the game wins.

Each player begins with:

- 4 one dollar bills
- 4 five dollar bills
- 4 ten dollar bills
- 4 twenty dollar bills
- 4 fifty dollar bills
- 1 pawn

Place the players' pawns on START:

Each player rolls the die and the one with the highest number begins. Players follow the directions on the square they land on.

Squares bordered in GREEN are COLLECT squares. Players pick a COLLECT card that tells them how much money to collect.

Squares bordered in PINK are PAY squares. Players pick a PAY card that tells them how much money to pay.

Budget Town can be played using PAY and COLLECT cards with only coin amounts, only dollar amounts, or a combination of both.

Get Mail:

Players landing on a GET MAIL square, draw a MAIL CARD which has either the words COLLECT or PAY. Players draw the corresponding card which tells them how much to pay or collect.

Lost Keys — Lose Turn:

Players landing on LOSE TURN lose their next turn.

Finishing the game:

Each player must land on the FINISH square with the exact number on the die. For example, if a player needs two squares to finish and rolls a five on the die, they wait another turn to roll a two.

The first person to finish wins a \$50.00 bonus. Players add up their cash and the one with the most money wins.



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