

The Learning to Get Along[®] Series

User Guide
Included



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free spirit PUBLISHING[®]

Interactive Software



To access your software subscription, log into the **Attainment HUB**.

The HUB is found at <https://hub.attainmentcompany.com>

Make Software **Assignments** from the HUB.

Modify **Settings** from the HUB.

For HUB instructions, scan this QR code.

<https://attainmentcompany.com/HUBinstructions>



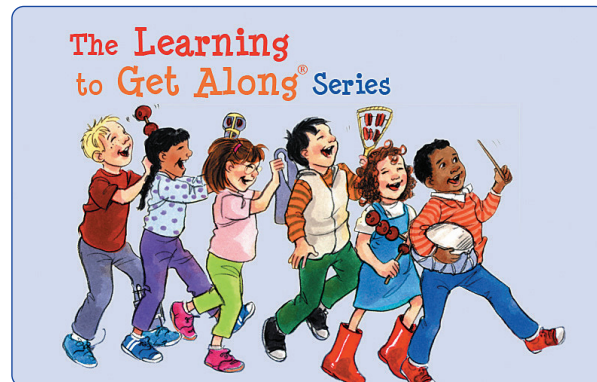
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1 Getting Started

ABOUT LEARNING TO GET ALONG

Learning to Get Along software presents 15 talking books with activity pages that help young children learn to behave responsibly and respectfully toward themselves and others. The stories are designed for ages 4–8. The software features professional narration, text highlighting, and a story quiz.



QUICK START

- 1 Log in as a student or guest. See Section 4 for more information about logging in.
- 2 Select a story.
- 3 Go forward and backward with the **Next** and **Back** arrows.
- 4 To listen, select the **Play** arrow . To hear a word, select that word. To hear a vocabulary word definition, select an underlined word.
- 5 Select words inside speech balloons to hear age-appropriate recorded voices. Signs with text are also recorded.
- 6 Following the story, answer three multiple-choice quiz questions.



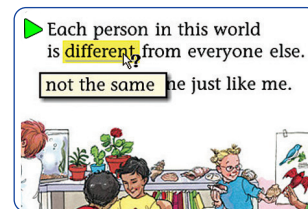
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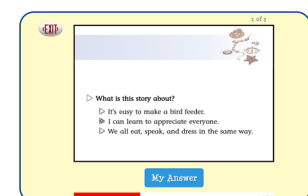
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READING THE STORIES

Story Directory

The story directory lists 14 stories on two screens. Select **More** or **Back** arrows to change screens. Select a story icon to open the story. On the title page, select the **Read** button to begin the story or the **EXIT** button to return to the story directory.

The **Next** and **Back** arrows move forward or backward through the story. Select **EXIT** to return to the story directory.

NOTE: The default for **Learning to Get Along** is for the story to be read aloud automatically but not for the page to turn automatically. Both can be altered in **Program Settings**. See page 6.

When a logged-in student finishes a story, the story icon will be shaded. It can be removed instead in **Content Settings**. See page 6.

Story Audio

To hear a paragraph, select the triangle to its left. ▶

To hear a single word, select the word.

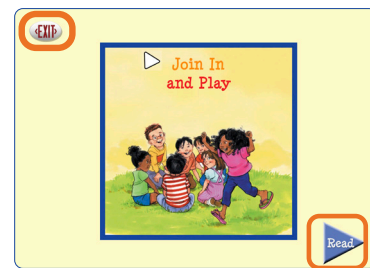
To hear text inside speech balloons and signs, select the text.

To restart the story narration, select the triangle or double-tap at the point you want the narration to resume.

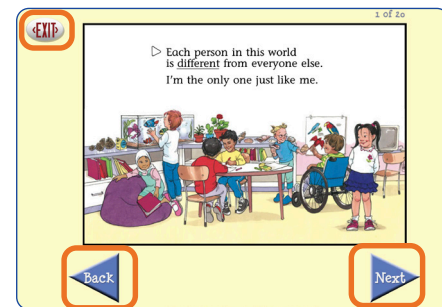
The text is read as natural speech in a conversational tempo. Slower, word-by-word speech can be chosen in **Program Settings**.

Highlighting

As the story is spoken, text is highlighted in yellow one word at a time. The highlight color can be changed in **Program Settings**. Highlighting can also be by sentence, by line, or turned off.



Select **More** or **Back** to change screens. Selecting a story opens it. On the title page, select **Read** to begin, or **EXIT** to return to the story directory.



Turn story pages using **Next** and **Back**. Select **EXIT** to close the story.



You can hear a whole paragraph, individual words, or even words inside speech balloons and signs.

Glossary Words

Glossary words have a gray underline. When a glossary word is selected, a definition appears, and the word and its definition are heard. The glossary feature can be turned off in **Program Settings**.

Story Activities

Think About It

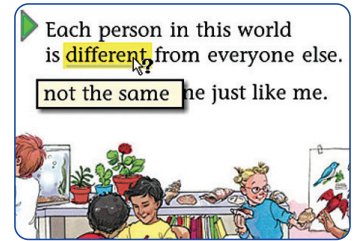
Immediately following each story is a screen with the heading **Think About It**. This screen sums up the message of the story with a bulleted list. There are no questions to answer on this page.

Quiz

Each story has three multiple-choice questions. Select the arrow next to each answer to hear it read and to choose it. After selecting an answer, select the **My Answer** button.

If the answer is correct, the student will see and hear a positive response for a moment, and then the screen will change to the next question. If an answer is incorrect, the student will be encouraged to try again, and then the question screen will restore with the first answer shaded out. The program will not move to the next question until the correct answer is selected. After the final question has been answered, a new screen will appear to congratulate the student for knowing new information.

A logged-in user's quiz results are recorded and can be viewed in detail by the teacher or parent. *See page 11.*

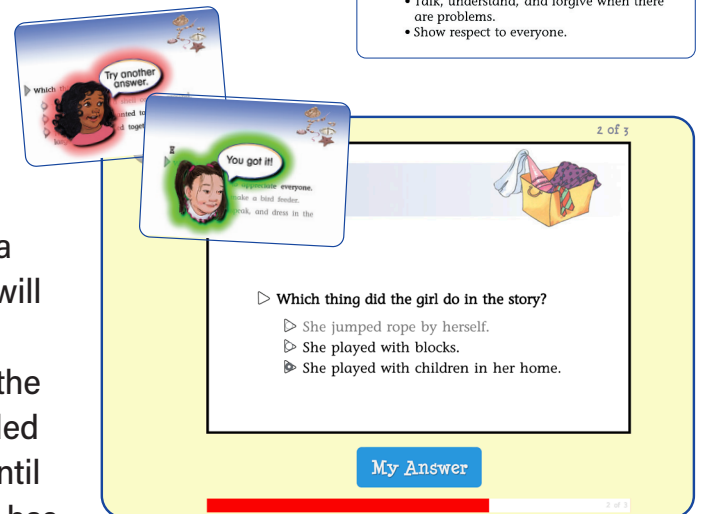


Select a glossary word to see and hear its definition.

Think About It



- ▶ I accept and value others when I:
- Treat everyone kindly.
 - Include people.
 - Look for ways that we are the same.
 - Appreciate and learn from ways that we are different.
 - Talk, understand, and forgive when there are problems.
 - Show respect to everyone.



The **My Answer** button selects the chosen answer. After feedback, incorrect answers are shaded out and cannot be reselected; correct answers move to the next question.


3 Settings

Learning to Get Along can be customized for individual students by changing their Settings.

- Style of speech and highlighting, automatic read-aloud, automatic page turns.
- Select which stories are available to the student, choose to remove when read.
- System settings such as turning sound effects off.
- Scanning for switch access.

ACCESS SETTINGS

Software on Stand-Alone Device

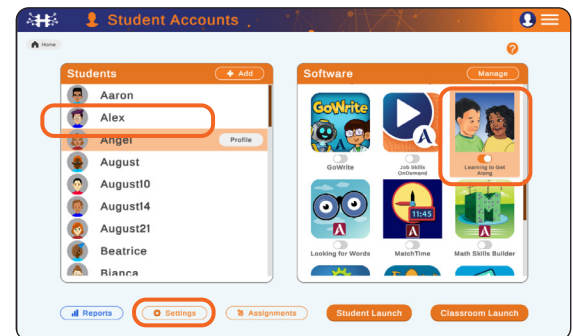
1. Launch **Learning to Get Along** from desktop.
2. Select student from drop-down menu.
3. On Home page, select gears  at top right.
4. Use tabs to change **Program**, **Content**, and/or **System Settings** (see pages following), then select **OK**.

Web-Based Subscription

1. Log in to the **Attainment HUB**.
2. Select **Student Accounts**.
3. Select student from menu at left.
4. Select **Learning to Get Along** from menu at right.
5. Select **Settings** at bottom left.
6. Use tabs to change **Program**, **Content**, and/or **System Settings** (see pages following), then select **OK**.



Log in to **Learning to Get Along** from desktop or **Attainment HUB** (below) and select gear at top right.



PROGRAM SETTINGS TAB

NOTE: Illustration shows factory default settings.

Narration

Style: Natural Speech, Slower Word By Word, or Off.

Highlighting: By Word, By Sentence, By Line, or Off.

Highlighting Color: Yellow, Green, or Red.

Story Options

Auto Read: On/Off

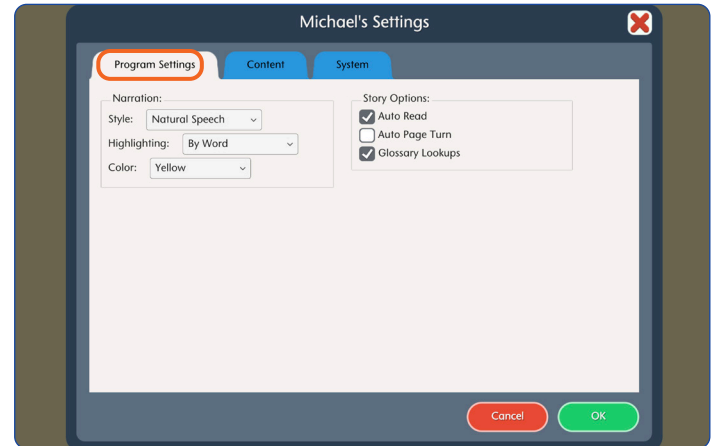
Select to read text automatically when screen changes.

Auto Page Turn: On/Off

Select to go to next page after narration is done.

Glossary Lookups: On/Off

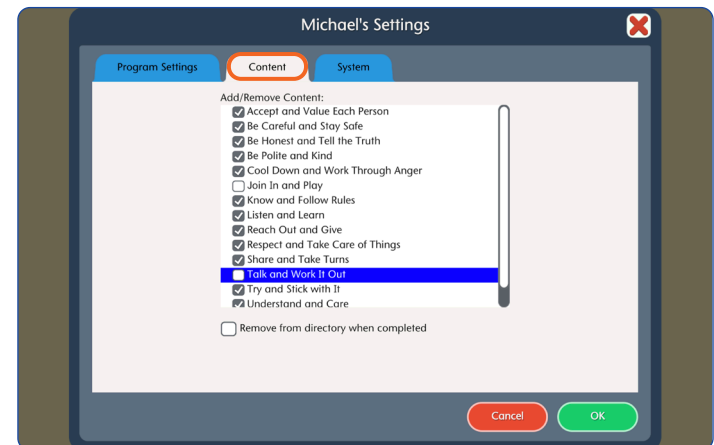
Enable or disable vocabulary word definitions.



CONTENT TAB

All stories are enabled by default. Use arrows to open module/category directories. Uncheck a story to make it unavailable to student.

Remove from directory when completed: Select to automatically remove after story and test.



SYSTEM TAB

Alternative Access

Switch access is available through the use of scanning. Settings for scanning and switches can be changed in this tab.

Scanning: Disabled, Single Switch (timed movement), Double Switch (manual movement).

Autoscan Delay: 1–8 seconds

Select the length of time the cursor dwells on each selection. (Single switch only)

Scan Next: Left Arrow, Right Arrow, Up, Down, Enter Key, Tab Key, Spacebar, Backspace, Number 1–3

Keystroke options for going to next selection. (Double switch only)

Scan Select: Left Arrow, Right Arrow, Up, Down, Enter Key, Tab Key, Spacebar, Backspace, Number 1–3

Keystroke options for making selection.

Device: RJ Cooper Switch, Bluetooth Space/Enter
(On the iPad only) Replaces Scan Next and Scan Select.

Debounce: Disabled, 1–3 seconds

The length of time in which repeated switch input is ignored.

Highlight color: Yellow, Green, Red, Black

Auditory cue: None, Speech, Sound.

Other System Settings

Auditory Rollover: On/Off

When this is checked, the program will read whatever the cursor is hovering over after 1.5 seconds.

Virtual Keyboard: On/Off

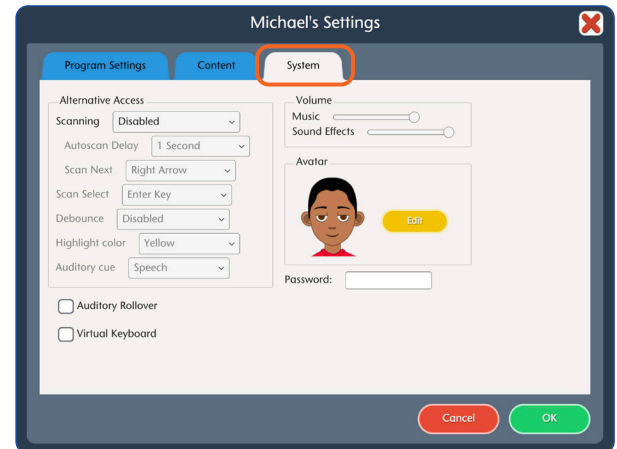
(Windows/Mac only) Check to show an onscreen keyboard.

Show Touches: On/Off

(iPad only) A white circle appears on the screen indicating a tap or drag.

Volume: Slider controls

Music and sound effects can be made softer or turned off.

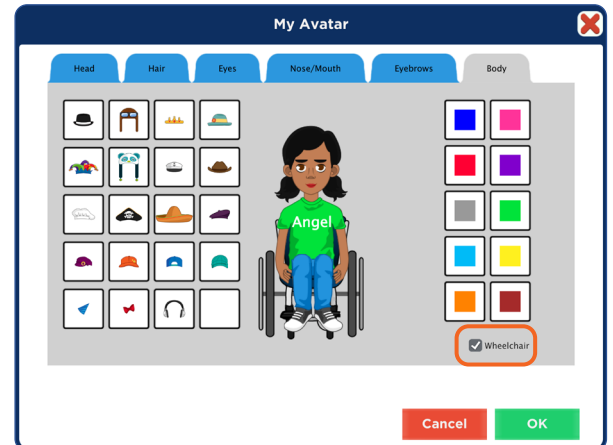
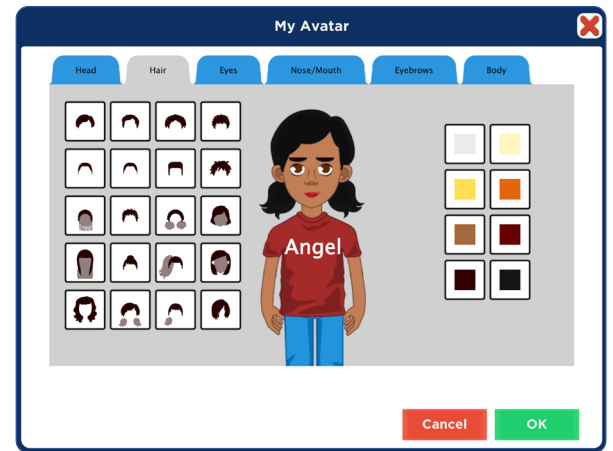
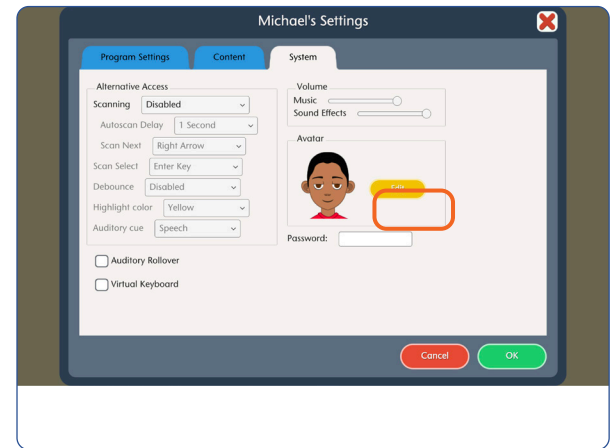


Avatar: Select **Edit** to make changes to an existing avatar, including:

- Head shape and skin color
- Hair color and style
- Eyes, nose, and mouth features
- Eyebrows and facial hair
- Shirt color, Wheelchair (check box), and accessories

NOTE: Avatar appearance can also be edited directly from the **Cloud Management** page. Select a student, then **Profile**.

Password: (*Windows only*) Password can be set or changed for an existing user here.



4 Technical Support

TECHNICAL SUPPORT is available weekdays from 9 am - 5 pm (CST)

PHONE: 1-800-327-4269 or 1-608-845-7880

EMAIL: techsupport@AttainmentCompany.com

WEBSITE: www.attainmentcompany.com

If you have a problem running **Learning to Get Along**, please call or email **Attainment Technical Support**. If possible, have your computer nearby while we discuss solutions.

You can speed the process if you collect some basic information ahead of time:

- Are you using the web-based subscription or the downloadable version?
—If web-based, what type of device and which web browser?
- Are you on Windows, Mac, iOS, Android, or Chromebook?
- What operating system is on your device?
- What is the error message, or what is the problem you are having?



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